

Topologically Informed Graph Neural Networks

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Ingredients for Graph Neural Networks

A brief introduction



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Ingredients for Graph Neural Networks

- Traditional ML techniques cannot process native graph structured data.
⇒ **Graph neural nets (GNNs) can!**
- Three core concepts that we require:
 1. **Permutation invariance;**
 2. **Permutation equivariance;**
 3. **Locality.**
- With the above, can define the general class GNNs.

Permutation Invariance

Want $f: G \mapsto \mathbb{R}^{n \times d}$ indifferent to
'representation' of G :

$$G_1 \cong G_2 \Rightarrow f(G_1) = f(G_2)$$

- Consider $f: \{x_1, \dots, x_n\} \mapsto \mathbb{R}^d$.
- Must construct feature matrix X :
construction \Rightarrow ordering of $\{x_1, \dots, x_n\}$!
- f must be indifferent to labelling, i.e.:
 $f(PX) = f(X)$ for $P \in S_n$
 \Rightarrow permutation invariance



Permutation Equivariance

- Now, consider $f: G = (X, A) \mapsto \mathbb{R}^{n \times d}$ i.e. output over every node.
- Shuffling labels should **at most** shuffle outputs of f , i.e.:

$$f(PX, PAP^T) = Pf(X, A) \text{ for } P \in S_n$$

\Rightarrow **permutation equivariance**



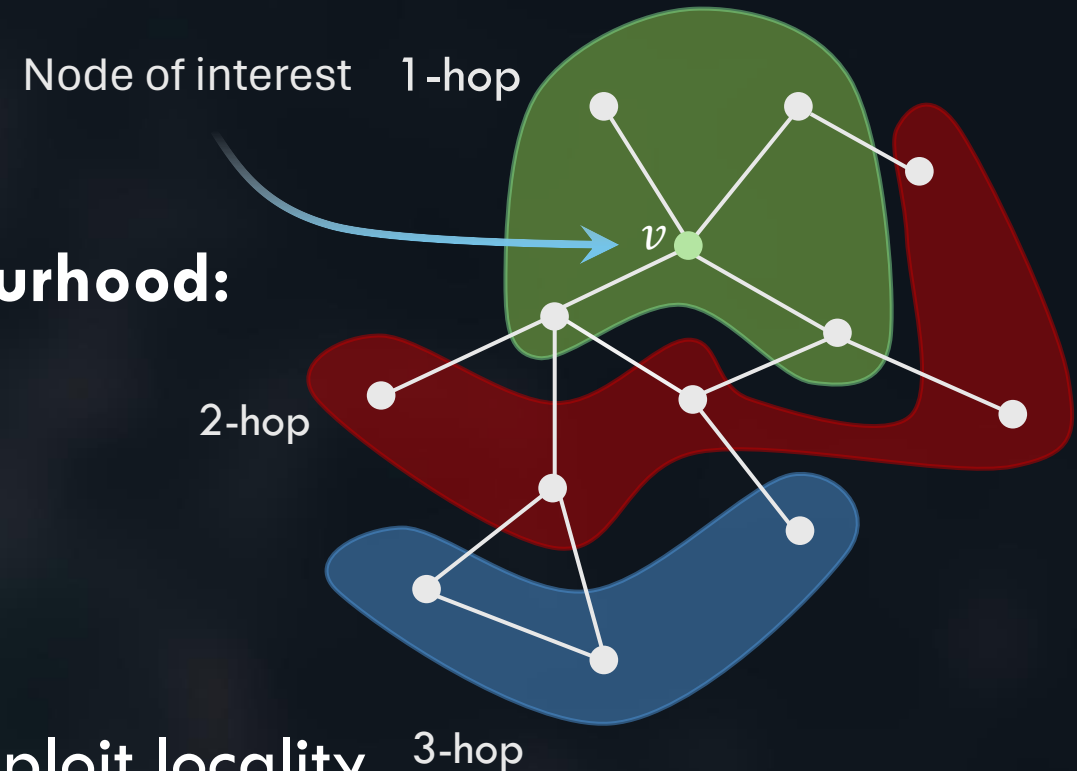
Locality

- Graphs have natural notion of **locality**.
- For every v , define its **(1-hop) neighbourhood**:

$$N_v := \{u \in V : (v, u) \in E\}$$

- Define multiset $N := \{\{N_v : v \in V\}\}$.
- Want permutation equivariant f that exploit locality of G

\Rightarrow define f over the multiset N appropriately!



A general framework for GNNs

Putting ingredients together, construct $f: (\mathbf{X}, \mathbf{A}) \mapsto \mathbb{R}^{n \times d}$:

$$f(\mathbf{X}, \mathbf{A}) := \begin{bmatrix} h_{v_1} \\ \vdots \\ h_{v_n} \end{bmatrix} = \begin{bmatrix} g(N_{v_1}, \mathbf{A}) \\ \vdots \\ g(N_{v_n}, \mathbf{A}) \end{bmatrix},$$

Where $g: N_v \mapsto \mathbb{R}^d$ is:

1. **permutation invariant;**
2. **local.**

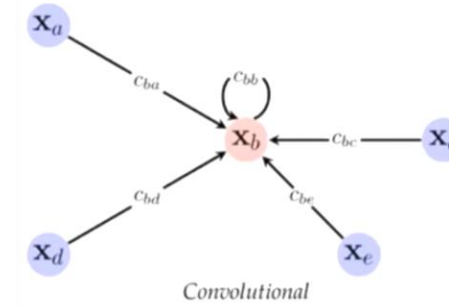
$\Rightarrow f$ is **permutation equivariant.**

- GNN can be applied across three main tasks:
 - **Node focused;**
 - **Graph focused;**
 - **Edge focused.**

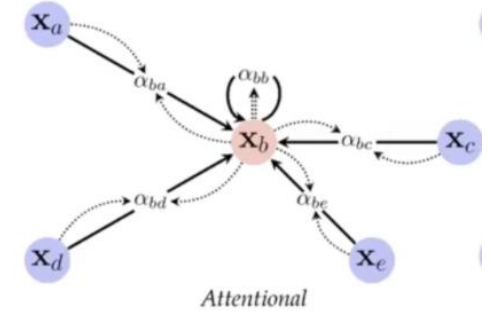
Flavours of GNNs

- Local functions g determine behaviour of overall model.
- Three main flavours of g :
 - **Convolutional;**
 - **Attentional;**
 - **Message Passing.**

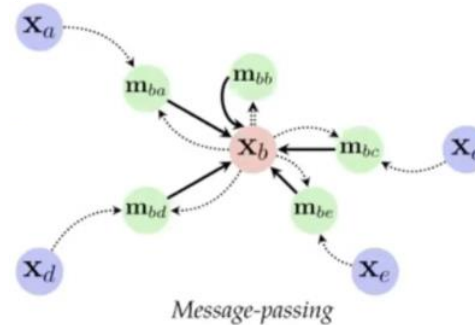
Message passing most general
 \Rightarrow **most expressive!**



$$\mathbf{h}_i = \phi \left(\mathbf{x}_i, \bigoplus_{j \in \mathcal{N}_i} c_{ij} \psi(\mathbf{x}_j) \right)$$



$$\mathbf{h}_i = \phi \left(\mathbf{x}_i, \bigoplus_{j \in \mathcal{N}_i} a(\mathbf{x}_i, \mathbf{x}_j) \psi(\mathbf{x}_j) \right)$$



$$\mathbf{h}_i = \phi \left(\mathbf{x}_i, \bigoplus_{j \in \mathcal{N}_i} \psi(\mathbf{x}_i, \mathbf{x}_j) \right)$$

Expressivity:

Analysing the power of GNNs



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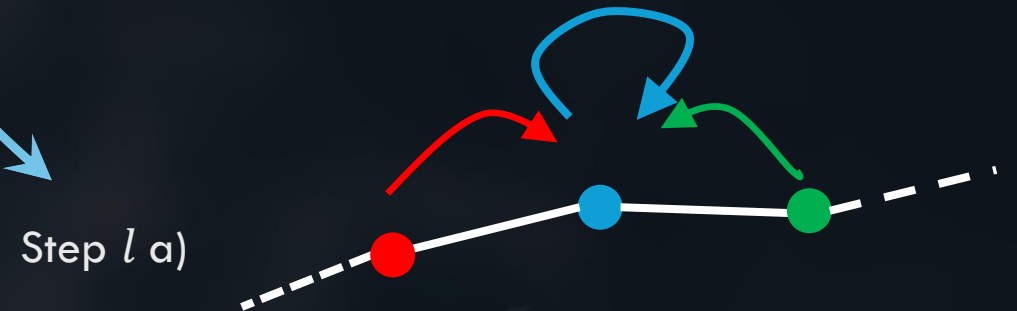
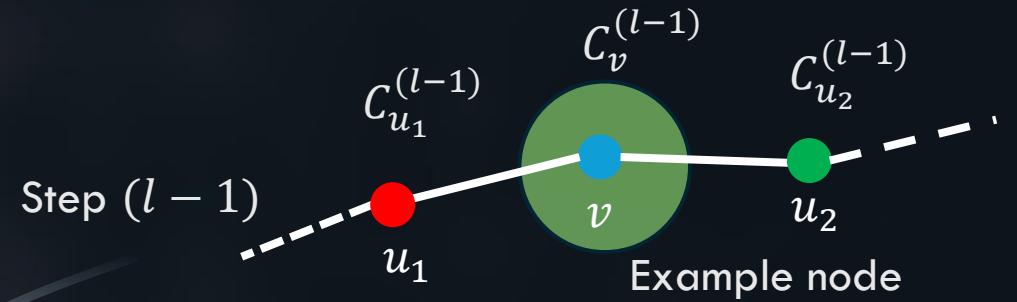
Expressivity

- The study of:
 - Computational capabilities, and;
 - Behaviour of GNNs.
- Canonical framework relies on **graph isomorphism problem (GIP)**:

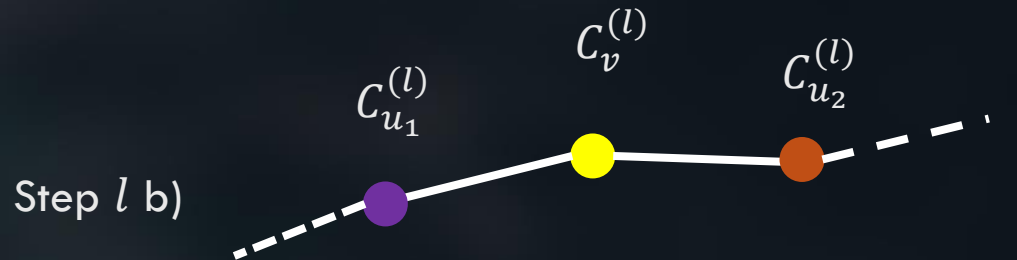
“Given two graphs G_1 and G_2 , can we decide if they are isomorphic or not?”
- Gold standard for heuristics:
 - ⇒ **Weisfeiler-Lehman** graph isomorphism test.

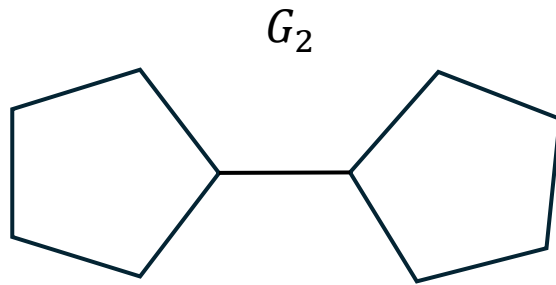
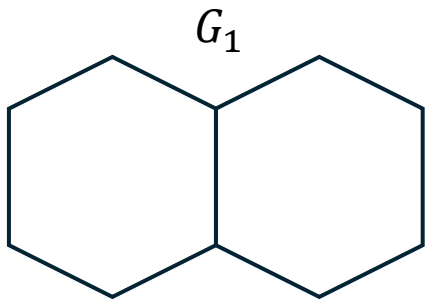
Weisfeiler-Lehman test

- Represent G_1 and G_2 as multisets of node colourings $C^{(l,1)}$ and $C^{(l,2)}$.
- Iteratively refine node colourings.
- Terminate algorithm if:
 1. No bijection between $C^{(l,1)}$ and $C^{(l,2)} \Rightarrow G_1 \not\cong G_2$
 2. Colours at step l 'same' as at step $(l - 1)$



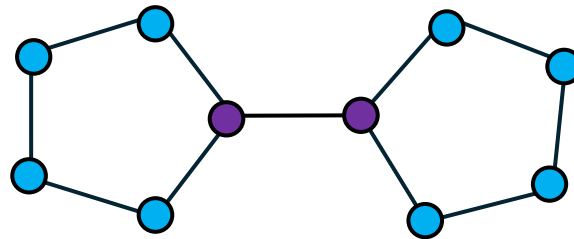
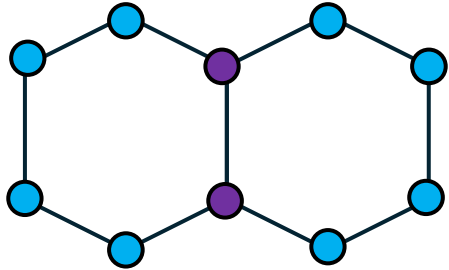
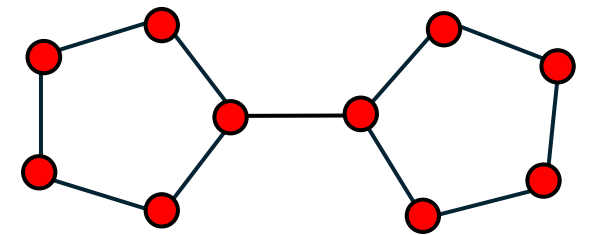
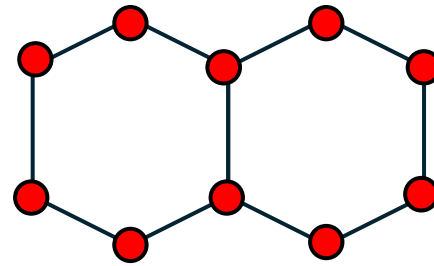
$\bullet \Rightarrow \text{COMBINE}\{ \bullet, \{ \bullet, \bullet \} \} = \bullet$





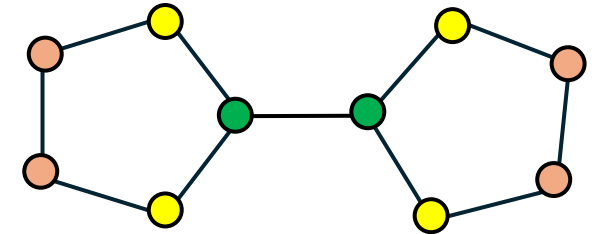
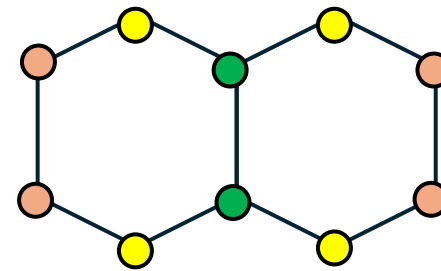
Example

Step 1

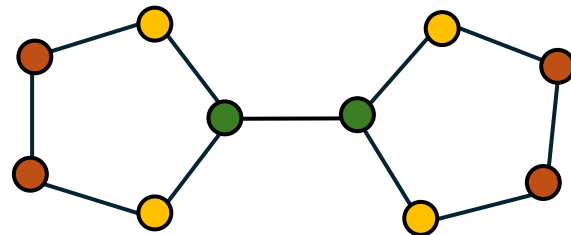
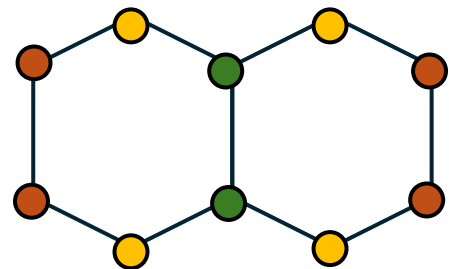


Step 2

Step 3



Step 4



TERMINATE

1-WL & GNN Equivalence I

- 1-WL is reminiscent of the message passing mechanism!
“A standard message passing GNN is at most as expressive as 1-WL”

Theorem (Xu et al., Morris et al.): equivalence holds if:

1. Composition of *MSG*, *AGG* and *UPT* constructs injective map from $(h_v^{(l-1)}, \{h_u^{(l-1)} : u \in N_v\}) \rightarrow h_v^{(l)}$ and;
2. $f_{\text{readout}}: \{h_v^{(L)} : v \in V\} \mapsto \mathbb{R}^d$ is injective.

- Conditions are sufficient but not necessary:
 \Rightarrow Can we find necessary conditions?

1-WL & GNN Equivalence II

- Expressivity frameworks \Rightarrow can understand a lot about GNNs!
- Some known classes of graphs impervious to 1-WL, e.g. k -regular:
 - ‘Optimal message passing GNN architectures cannot distinguish k -regular graphs.’
- **What is the complete characterisation of the classes of graphs impervious to 1-WL or higher k -WL tests?**
 - Important: could help us design more expressive graph-based models!

Developments & Drawbacks

- Higher order hierarchical heuristics, e.g. k -WL (citation)
 - k -tuples of adjacent nodes used to construct new colourings:
 - ⇒ information content in each colouring is greater;
 - ⇒ mechanism becomes more ‘non-local’ for greater k , can distinguish more substructures in graphs;
 - ⇒ computationally expensive!
- Inspired hierarchical models: k -GNNs, Message Passing Simplicial Networks (MPSNs), Cell Complex Networks (CWNs) etc.:
 - All much more powerful than 1-WL but very **computationally expensive**;
 - Message passing mechanism becomes more ‘**non-local**’ ⇒ generalisation issues?

Developments & Drawbacks

- A more complete notion of expressivity?
 - **‘Similarity’ more useful than ‘sameness’**
- Can we develop an ‘approximate’ version of the Weisfeiler-Lehman test?
- Models with 1-WL expressivity (very good) perform poorly on **substructure identification (Chen et. al).**

Algebraic Topology:

A new approach to GNNs



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General Idea

- Want GNN models that can exploit:
 1. Relational information among nodes, and;
 2. Structural information of the larger topology.
- Algebraic topology: encode topological structure of G in algebraic objects.
- Use algebraic objects as means for improving substructure identification while preserving relational information.
⇒ Our idea: use graph polynomials!

Graph Polynomials

- Active area of combinatorics/algebraic graph theory.
- Graph polynomial: polynomial representation of G .
- Example: from adjacency matrix A of G , the characteristic polynomial $p_A(x, \lambda) := \det(A - \lambda I)$.
- Many graph polynomials exist
 - We consider the **Tutte-Whitney Polynomial**.

Tutte-Whitney Polynomial

$$\begin{aligned} T(G; x, y) &:= \sum_{A \subseteq E} (x - 1)^{r_G - r_G(A)} (y - 1)^{n_G} \\ &= \sum_{i, j \geq 0} b_{i, j} x^i y^j, \quad b_{i, j} \in \mathbb{Z}. \end{aligned}$$

- Generalisation of the chromatic polynomial $P(G; \lambda)$.
- Encodes **many** interesting structures in:
 1. The evaluations of $T(G; x, y)$, and;
 2. The coefficients $b_{i, j}$.
- Proving above theorems (combinatorically) is **difficult**.
- **Can ML models learn to interpret $T(G; x, y)$ even in absence of theorems?**

Our Research I

- Integrating topological information $T(G; x, y)$ in a GNN:
 1. **GNNconcat;**
 2. **GNNhybrid.**
- Testing models on toy data sets:
 - Can they identify structures such as triangles, squares etc.?
 - Do they balance locality with substructure identification well?
- Test best models on real world data where substructure identification is important but not principal task.

Our Research II

- GNNconcat: redundant data augmentation?
- GNNhybrid: better model design?
 - Introduce specialised unit for polynomial interpretation?
- Easy to define distances on the space of finite bivariate polynomials:
 - Similarity metric?
- Biggest stumbling block:
 - Polynomials neglect node information;
 - Computational complexity of $T(G; x, y)$;
 - $T(G; x, y)$ has nice properties (e.g. multiplicativity): **can we exploit them?**
 - More information than needed?
 1. Calculate T only over subgraphs of interest?
 2. Better choices of graph polynomials that are less expensive?

Addenda:

Additional slides



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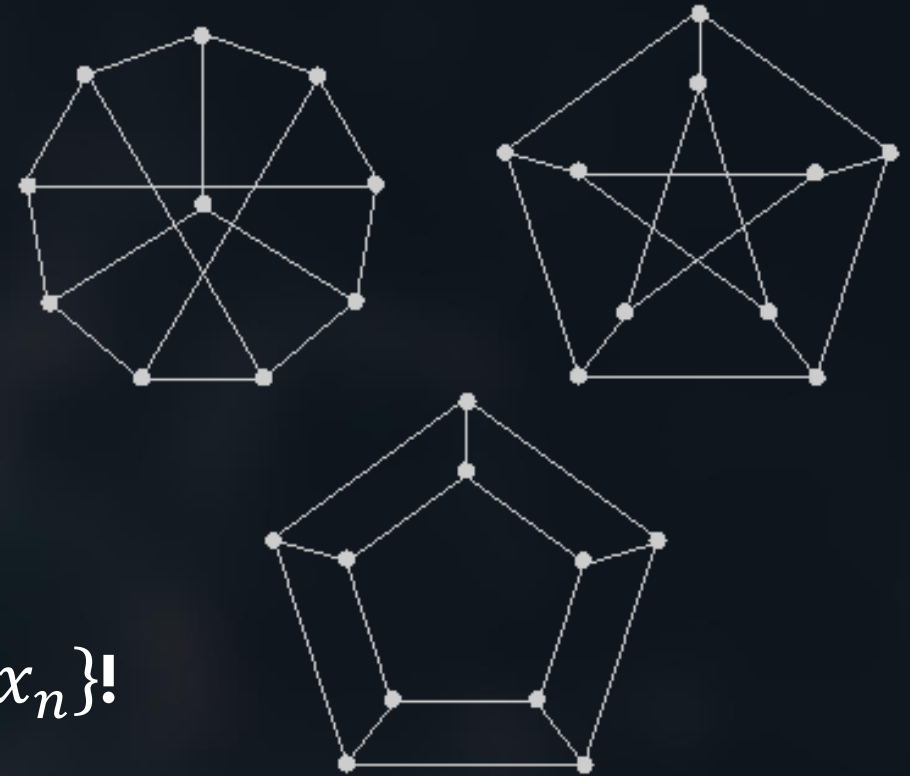
Permutation Invariance

- If $G_1 \cong G_2$ then $f(G_1) = f(G_2)$!
- Consider just the set of feature vectors:
$$X = \{x_1, \dots, x_n\} \subseteq \chi, x_i \in \mathbb{R}^k.$$
- Let $f: \chi \rightarrow \mathbb{R}$.
- To apply f to X , must construct a feature matrix X :

construction \Rightarrow ordering of $\{x_1, \dots, x_n\}$!

- f must be **permutation invariant**:

$$f(PX) = f(X) \text{ for } P \in S_n$$



Permutation Equivariance I

- Now, suppose $f: A \rightarrow \mathbb{R}^n$.
- f still must be agnostic to ordering of $\{x_1, \dots, x_n\}$!
- f must be **permutation equivariant**:
 $\Rightarrow f(PX) = Pf(X)$ for $P \in S_n$.



Permutation Equivariance II

- Now, define $f: G \rightarrow \mathbb{R}^n$, $G = (V, E)$.
- Represent G via adjacency matrix A
$$a_{ij} = \begin{cases} 1, & \text{if } (i, j) \in E, \\ 0, & \text{otherwise.} \end{cases}$$
- P must now be applied to both rows and columns in A such that $PAP^T = A$.
- Hence, **permutation equivariance becomes:**
 $\Rightarrow f(PX, PAP^T) = f(X, A)$ for $P \in S_n$



Message Passing GNNs

Let G be an attributed graph. Then a message passing GNN builds latent vector representations h_v at each node v in the following iterative fashion:

1. Initialise: $h_v^{(0)} \leftarrow x_v, \forall v \in V$;
2. For $0 < l \leq L$, update the latent vectors $h_v^{(l)}$:
 - I. Message: $m_{vu}^{(l)} \leftarrow MSG^{(l-1)}(h_v^{(l-1)}, h_u^{(l-1)})$ for all $u \in N_v$;
 - II. Aggregate: $a_v^{(l)} \leftarrow AGG^{(l-1)}(\{m_{vu}^{(l-1)} : u \in N_v\})$;
 - III. Update: $h_v^{(l)} \leftarrow UPT^{(l-1)}(h_v^{(l-1)}, a_v^{(l-1)})$.

1-D Weisfeiler-Lehman Test

Let G_1 and G_2 be attributed graphs. Then:

1. Initialise each node $v \in V$ with colour $C_v^{(i,0)} \leftarrow X_v^{(i)}$ for $i \in \{1,2\}$;
 2. For $l = 1, 2, \dots, \max\{|V_1|, |V_2|\}$:
 - a) Update node colours: $C_v^{(i,l)} \leftarrow \text{HASH} \left(C_v^{(i,l-1)}, \left\{ \left\{ C_u^{(i,l-1)} : u \in N_v \right\} \right\} \right)$ for all $v \in V$ and $i \in \{1,2\}$;
 - b) Test: If $\left\{ \left\{ C_v^{(1,l)} : v \in V \right\} \right\} \neq \left\{ \left\{ C_v^{(2,l)} : v \in V \right\} \right\}$ then $G_1 \not\cong G_2$.
- If colours in step l 'same' as in step $(l - 1)$, **terminate**.
 - *HASH* is injective.